

Saint Cloud Blue Sox Bash June 20-22, 2025

TOURNAMENT RULES

1. Coaches or another team representative must check in with tournament officials in the crow's nest at the center of the complex. Coaches must show copies of birth certificates and provide a team roster.
2. Each team will supply one new baseball per game and alternate useable balls for the game use as needed.
3. Gopher State Rules and Regulations along with official playing rules will be used **unless** specifically addressed below. Specific rules that may be different than other youth leagues are the bat rules, interference rules, obstruction rules and contact rules. Each individual team is responsible for understanding all rules. If clarification is needed on rules, please contact the tournament director. Official rules and bat rules can be found at: <https://www.myas.org/page/show/7653025-gsbl-coaches-corner>
4. All games will be 6 innings (exception – time limit) for 9U thru 12U, and 7 innings (exception - time limit) for 13U and 16U.
5. Time limit will be STRICTLY enforced. No new inning will start after 1 hour 45 minutes. The umpire will have the official time. Bracket play thru the championship game will not use a time limit. **EXCEPTION** will be 3rd place games. They will have a 2 hour time limit. No new innings will start after 2 hours.
6. All divisions play the field with 9 players.
 - a) In 9U thru 13U all players must bat and there is free substitution. If a starting pitcher is withdrawn from the game, they may re-enter the game at the pitcher position once. Relief pitchers are not eligible to reenter the game as a pitcher. Pinch runners can enter the game at any time. They must be the player that made the last out.
 - b) In 14U and 16U see the Gopher State rules starting at section VII. Substitution rules at: <https://www.myas.org/page/show/7653025-gsbl-coaches-corner> Teams can elect to use continuous batting and free substitution. It must be declared before the game.
7. You must have 8 players to start the game. An automatic out will be given to the 9th batter if the team is unable to bat 9 players by the time the 9th player is up to bat.
8. 15 run rule after 3 innings and 10 run rule after 4 innings.
9. A maximum of 5 warm-up pitches will be allowed between innings.
10. A new pitcher will be allowed 8 warm-up pitches (umpire discretion to allow more due to injury, ejection, weather, or other). Please have new pitchers getting ready in bullpen prior to pitching if possible.

11. Tournament pitch counts are for the weekend are below. If a pitcher reaches the maximum pitch count limit while facing a batter, he may continue to pitch until the batter reaches base safely or is put out. Only starting pitchers can reenter the game and only once at the pitcher position.

a. 9U thru 12U – 95 pitches

b. 13U thru 16U – 105 pitches

c. Violation of pitching restrictions will result in the Head Coach being ejected for the remainder of the tournament. The team will forfeit the game of infraction. The pitcher in violation of rule will be ejected for the game of infraction and the next game, and he is also prohibited from pitching the rest of the tournament. Teams must keep track of pitches thrown during each game and verify with the opposing coach and umpire immediately following each inning and the game. Tournament Director will have scorecards that may be reviewed if called upon.

12. Infield will NOT be allowed prior to your games. Teams may take ground balls on their foul side of the field in front of dugouts.

13. Tie-Breaker System: If a game is tied after regulation innings have been completed during pool play or straight bracket play, the “California” tie breaker rule will go into effect. The last out in the previous inning will begin on 2nd base and there will be one (1) out. This will continue until a winner is declared or the time limit has been reached (where applicable).

14. Ejection Rule- Minimum of 1 game suspension, also subject to be suspended from the tournament. When a manager, player or coach is ejected from a game, he shall leave the field immediately and take no further part in that game. He shall leave the park or take a seat in the grandstand well removed from the vicinity of his team’s bench or bullpen. If a manager, coach or player is under suspension he may not be in the dugout or stands during the course of a game. If a parent is ejected, they will be removed from the remainder of the tournament.

15. Pool Play and Bracket Seeding Tie Breakers will be broken with the following format:

Baseball Pool Tiebreakers:

- 1. Record (Winning pct, number Wins)**
- 2. Head-to-Head (Recursive) (Used only when all tied teams have played each other)**
- 3. Points Allowed (An average is used if teams have not played an equal number of games)**
- 4. Points Scored (An average is used if teams have not played an equal number of games)**
- 5. Computer Generated Coin Flip (A system random number generator breaks ties at this stage)**

Note: If the system can not break ties at a particular tiebreaking stage, the system will move to the next tiebreaker and only return or revert back to a previous tiebreaker for head to head recursive.

Note about the Head-to-Head tiebreaker: Head-to-Head is ignored if all tied teams do not play each other at least once. For example, if three teams are tied, and one team plays the other two, but the other two do not play, this tiebreaker is ignored (regardless of the outcome of the two

**games
played by the first team).**

ADDITIONAL INFO

1. All pool play games will have a ball roll from the mound to the plate to determine the home team. The closest ball picks home or away.

When brackets with seeding are used the team with the highest seed will be the home team (unless same seed, then ball roll will determine home team).

2. Concessions will be available. No outside food allowed.